

General Rules for All Contests

1. Each person must be a member of the fire department or fire department auxiliary for which they are representing. Identification will be required if asked for. An individual will represent ONLY ONE Organization for the entire duration of the convention. Any individual violating this rule will be disqualified from all contests for the duration of the convention. The fire department involved will be eliminated from the contest, but shall receive the appropriate number of points for participation.
2. The **Host Fire Company** shall not compete in any contest.
3. Two Teams per fire department or fire department auxiliary may be entered in all events, except Softball (**One Only**), Golf (Three), and Horse Shoes (Four).
4. Only one Captain per Team and only the Team Captain will attend the Captains' Meeting. The Team Captain must be a team participant. The only exception is, if the captain is still participating in another contest. Another team participant may represent the team in the captain's absence.
5. Discussions with the judges will be done by the Team Captain or Manager only.
6. Contests involving pairings and elimination brackets must have pre-registration and no additional teams may enter after the pairings or brackets have been finalized. The Host Company shall determine the time and date for drawing the pairings. Rosters will be submitted prior to the drawing for pairings/brackets. Team captain will show his/her position to the judges immediately after making their draw.
7. All other contests not involving elimination brackets, teams may enter up to the time of the Captain's Meeting.
8. When protective clothing is required, it must be provided by the participants and be current N.F.P.A. approved, unless otherwise specified by the contest.
9. All times will be read to a tenth (0.1) of a second.
10. All ties will result in a run-off.
11. All trophies will be awarded immediately after the completion of the contest. Each company may receive only one trophy.
12. **Any deliberate infraction of the rules or the intent of the rules will result in disqualification.** Arguing with the judges will result in automatic elimination.
13. Contests involving pairings and/or elimination brackets will conduct a consolation round to determine 3rd and 4th places.
14. Decision of the judges and/or rules committee will be final.
15. Out of association companies will be placed in their own division. Out of association departments will not participate in elimination bracket contests (such as softball). **The Host Fire Company will not permit an out of association company to participate in a contest involving points.**

16. All representatives of the rules committee present shall attend the captains' meetings and be available at the contest. These representatives will assist in solving **all** disputes.
17. If for any reason a contest should be canceled prior to the day of the contest, each company registered will be given the appropriate number of points toward the Grand Champion.
 - a. If a contest is canceled at the time of the contest, the appropriate number of points will be awarded only to the teams that are registered that day.
 - b. The **Host Fire Company** may only adjust events due to inclement weather and by approval by majority of the rules committee present.
18. Any team intentionally damaging equipment of the host company or any other company will be responsible for repair or replacement of that equipment. This will also result in disqualification of the event.
19. No points will be awarded for any disqualification.
20. **Any Company not answering roll call at two (2) county meetings (including the convention meeting) may participate in any convention contest, except bracketed events, but will not be eligible for Trophies or Grand Champion Points.**
21. The **Host Fire Company** will not be responsible for errors in typing or misprints. Any discrepancy will be evaluated and decided by the County Rules Committee.
22. No Sandals, Flip Flops, or any other open toe footwear will be permitted for any event, except Fire Queen contest and darts.
23. Each person or participant must be covered by their own fire department or fire department auxiliary insurance. Each person or participant under 18 years of age must abide by current child labor laws.
24. The **Host Fire Company** has the right to stop any contest or event if they have reason to believe a participant may be impaired or overexerting themselves.
25. If anyone voluntarily participates in any activity, which you know or should know has some risk of injury attached to it, that you assume the risk of being injured, when you participate.
26. If two or more member fire departments of this association merge into a single fire department or a regional fire department, then the merged fire department or regional fire department may be allowed to enter twice the allowable teams for **Non Fire Events** only. (Approved at 2012 Convention Meeting) (Example, if Lorain and Oakland Fire Departments merge, then they are allowed to enter up to 8 teams for the Horseshoes Tournament)
27. If any team member is injured during a contest, they may be replaced on the next run with another fire company member who has not participated in the contest – applies to non-bracketed events/contest only.

Grand Champion Trophy Rules

1. The fire department competing for the Grand Champion trophy must be a member of the County Association.
2. The fire department at the end of all competition having the highest number of points awarded shall be declared the winner.
3. The following contests will count for awarding of points: **Softball**, Battle of the Barrel, **Bowling**, **Golf**, **Hose Efficiency**, Pumping Contest, Team Firefighter's Proficiency, **Horseshoes**, **Three Point Shootout**, **Darts**, **Sink the Bucket Contest**, and Bucket Brigade.
4. The Queen contest, Auxiliary Events, and Grand Convention Parade will not be counted for Points.
5. Teams will be awarded points for **Non Fire Events** as follows:
(Softball, Golf, Bowling, Horseshoes, Darts, and Three Point Shootout)
 - a. 5 pts for 1st Place
 - b. 4 pts for 2nd Place
 - c. 3 pts for 3rd Place

Any team not placing will be awarded 1 point for entering. (Non-Fire Events)

6. Teams will be awarded points for **Fire Events** as follows:
(Battle of Barrel, Hose Efficiency, Pumping Contest, Team Firefighters' Proficiency, and Bucket Brigade)
 - a. 10 pts for 1st Place
 - b. 8 pts for 2nd Place
 - c. 6 pts for 3rd Place

Any team not placing will be awarded 2 point for entering. (Fire Events)

No Points will be awarded for Individual Firefighters' Proficiency in any Category.

If there is a tie on the total points between teams at the end of the competition, the tie will be broken as follows:

- a. The team with the most first place finishes in fire contests will be declared the Grand Champion.
- b. If the tie still exists, the team with the most second place finishes in the Fire contests will be declared the Grand Champion.
- c. If the tie still exists, the team with the most third place finishes in the Fire Contests will be declared the Grand Champion.
- d. If the tie still exists, the team with the most first place finishes in the Non Fire contests will be declared the Grand Champion.
- e. If the tie still exists, the team with the most second place finishes in the Non Fire contests will be declared the Grand Champion.
- f. If the tie still exists, the team with the most third place finishes in the Non Fire contests will be declared the Grand Champion.
- g. If the tie still exists a runoff contest will be used. The Ladder Race will be used as the last tiebreaker.

7. **Bonus Points** – Proposed at the 2017 Convention Meeting in Portage, Final Approval at the January 25, 2018 Regular Meeting of the Association in Richland Twp.:

The Annual Chernisky Classic 5k Run/Walk:

- a. Any member department that has at least three (3) members Register, Participate, and Complete the Chernisky Classic 5K (*or other so named race that benefits the Cambria County Fire School*) will receive Ten (10) bonus points toward overall Grand Champion at the present year's convention.
- b. The participants must don a set of turnout gear to include: structural firefighting boots, bunker pants (with liner), bunker coat (with liner), and a structural firefighting helmet. Any other gear (such as gloves, hood, and / or SCBA) will be worn at the discretion of the participant.
- c. The participant may run or walk at his or her own pace during the event.

Meetings: In an effort to gain more attendance at meetings held by the association, member companies will be eligible to receive One (1) additional bonus point toward Grand Champion for each meeting that is attended.

- d. Points can be accumulated from the convention meeting until the month prior to the next convention meeting.
- e. The Convention meeting does not count

Training: Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for participation at the Annual Cambria County Fire School Training Classes held three weekends in the Spring of each year.

- f. One (1) point will be awarded for each member of the respective fire company whom registers, participates, and completes a class at the Cambria County Fire School Training.
- g. A maximum of five (5) points will be awarded to the member fire company.
- h. Classes must be paid for and certificate must be issued.

Fire Prevention: Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for promotion and participation in local Fire Prevention activities. Member companies who present photos, newspaper articles, or other published evidence that they have conducted Fire Prevention programs or presentations to schools, community groups, or fire station open house promotion of fire prevention activities to the Association Secretary prior to July 1st, will be eligible to receive these bonus points.

Parade: Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for Marching in the Convention Parade.

- i. Must have a minimum of (5) Members in line of March or Firefighter Colour Guard
- j. Members must be wearing their Fire Department Uniform

The total value of bonus points shall not exceed to the total value of the Convention Grand Champion Points.

8. Decision of the Rules Committee will be Final.

Tibbot Award

1. The fire department must be a member of the County Association and have attended two of the regular meetings.
2. The Tibbot Trophy is to be award by (the decision of) the host fire company to the fire department who demonstrates a positive spirit of competitive fun while participating in the most events throughout the convention.
3. The Tibbot Award is not to be considered a second place trophy to the Grand Champion Trophy.

11/05 – NOT TO BE PRINTED – FOR RULES COMMITTEE AND HOST COMPANY

Softball Tournament

1. Only one team may enter from a member fire department and players must be certified by the fire department secretary that they are members of the fire department they represent. Name, address, and phone number of the manager must be provided.
2. Tournament will be slow pitch with an arc having a 3 feet minimum and 10 feet maximum with mat. The dimensions of the mat shall consist of the width of the plate and extends 36 inches from the plate. The ball is **not** a strike if it lands on the plate. Only the mat is a strike.
3. A team must field nine (9) players minimum and ten (10) players maximum at the start of the game with the option of having a designated hitter and an extra hitter.
4. Tournament will be single elimination if more than 12 teams participate and double elimination if there are 12 or less teams participate. (**The Host Fire Company** will determine this at the time of the pairings)
5. Managers will be responsible to field a team. Managers will be notified of team starting time and opponent. No grace period will be permitted. Teams that do not show by starting time are subject to forfeit.
6. Each game will be seven innings unless rule 7 applies.
7. Team winning by more than 10 runs at the end of five innings of play, or 15 runs after 3 innings of play – game is over.
8. Foul ball on third strike - batter is out.
9. Runner cannot move off base until the ball is hit. Runner will be called out if rule is violated.
10. Umpires decisions are final. Players arguing with umpires are subject to ejection from the game. Pushing, shoving, or any physical contact with the officials will result in disqualification of the individuals involved from the tournament.
11. Balls will be provided. Each team will be responsible for their own equipment.
12. Tournament will be governed by A.S.A. softball rules unless otherwise stated.
13. Trophies will be awarded for 1st, 2nd, and 3rd places.
14. Captain's Meeting and Pairings will be held at **TIME, DATE, AND LOCATION**. Managers will be notified of opponent and time.

Fire Queen Contest

1. Contestants must be between the ages of 16 and 18 years of age at the time of the contest.
2. Contestant must represent a member fire department of the County Association.
3. Two contestants from each fire department are permitted.
4. Any contestant under the age of 18 must submit a parent or guardians consent for participant and must be accompanied by a parent or guardian for the entire stay at the convention.
5. No escort will be permitted.
6. If selected as the Cambria County Fire Queen, the individual must be able to attend all functions that involve trophy award presentations throughout the convention week.
7. The **Host Fire Company** Fire Queen will act as hostess and will not compete in the contest.
8. Contestants shall register two (2) weeks prior to the start of the contest. If a minimum of five (5) contestants are not **registered by DATE**, then the Fire Queen's Contest will be canceled.
9. On the day of the contest, the pre-registered contestants will meet 30 minutes prior to the start of the contest to draw numbers. This number will be used throughout the contest. At no time will the contestant be identified by name or fire department until the judges leave the room for their final decision.
10. Judging will be by a panel of three (3) officials.
11. Decision of the Judges will be final.
12. A \$100.00 Savings bond shall be awarded to the Cambria County Fire Queen. A \$50.00 savings bond will be awarded to the first runner-up.
13. The Cambria County Fire Queen and the First Runner-up shall be available to represent the Association in the Central District Fireman's Convention to be held in **Host Town**.
14. The **Host Fire Company** has the choice to hold this contest.
15. Return the attached registration form no later than **DATE**.

**** NOTE: The Host Fire Company is responsible for contacting the previous year's Fire Queen to crown the new queen. If not available, then the host fire company's queen shall have the honor.**

Fire Queen Contest

Guidelines for Judges

- A. During the contest as each contestant is called by number only, have her walk around the stage, then she walks to the master of ceremonies to be asked questions on her hobbies, school activities, and future ambitions; then they sit down. Contestants should be told they are being judged from the time they appear on stage until the judges leave the room for their final decision.
- B. Contestants will be judged by four (4) categories: POISE, OUTLOOK ON LIFE, OVERALL APPEARANCE, and QUESTION & ANSWERS. Maximum ten (10) points per category with a perfect score to be 40 points.
- C. Call each contestant back once more by number only and have them draw a word from a container. These words can be made up of every day problems.
- D. Finally, the Contestant shall be seated while the judges make their choice in another room. Contestant can then be introduced by their name, town, and fire department they represent.
- E. Judges should make sure that there are no ties. They should select a runner-up and a queen.
- F. County Rules Committee members shall be available to assist in preparing questions for the contest if needed or requested by the host company. County Rules Committee may review questions prior to the contest.

Fire Queen Contest

Queen Contest Application

Contestant's Name: _____

Address: _____

City: _____ State: _____ Zip Code: _____

Phone Number: _____ Birth Date: _____

Age: _____ Fire Company that you represent: _____

School Attended: _____ Last Grade Completed: _____

The Contestant chosen as queen will represent the Volunteer Firemen's Association of Cambria County and Vicinity and its membership. If chosen as Fire Queen, I hereby agree to maintain a suitable appearance during my reign and I will not commit any act that would make me unacceptable to the public.

I have read this and I do agree.

Contestant's Signature

Date

I hereby give my consent for _____ to participate in the Fire Queen Contest of the Volunteer Firemen's Association of Cambria County and Vicinity hosted by the **Fire Company, DATE** Starting at **TIME** to be held at **LOCATION**.

Parent or Guardian's Signature

Date

Please have completed applications returned by **DATE**. Return to:

Battle of the Barrel

1. Captains meeting will be held 30 minutes prior to the start of the contest.
2. Fire department must have a captain at the meeting.
3. Teams must have four (4) members and a captain is optional. No member substitution will be permitted.
4. The captain shall replace any injured team member for the remaining time period.
5. Footwear and a Firefighters helmet are mandatory. Any other gear is optional.
6. Nozzle man and the first two back-up members must maintain contact with the hose throughout the battle. The fourth member may be the only roving member.
7. Time will consist of four (4) two-minute periods, two from each side. A goal will end the period on any battle prior to the semi-final round. In the event of a tie prior to the semi-final round, the team with the lowest time shall decide the winner. Starting with the semi-final round of competition the time period will be extended to (3) THREE minutes for each period. The clock will continue to run after a goal is scored during the semi-final and final rounds.
8. Team must have a different nozzle man for each of the (4) periods. Once a nozzle man starts a period, that individual must finish that period unless injured, in which case the captain will take over. Only the nozzle man will control the nozzle.
9. Scoring will be done in feet.
10. Flip of a coin will determine the goal from which each team will start.
11. Once in position, the first whistle will be for water, the second whistle will be the signal to begin the battle.
12. In the event the battle has to be stopped, the teams will be positioned where the battle was stopped, and will cross-streams over the barrel with the first whistle and continue the battle with the second whistle.
13. In case of a tie, teams will meet in the street and a coin toss will determine which side each team will start from. Each team will have one minute from each side, with two different nozzle man and the score will be kept in feet.
14. Any **INTENTIONAL lowering** of the hose, loss of control or squirting of the spectators will be an automatic elimination.
15. 100 ft. of 1 1/2" hose for each side from a gated wye with a straight bore nozzle will be used. The **HOST FIRE COMPANY** will provide a safetyman at the gated wye. The gated wye will be connected to a 2 1/2" supply line.
16. From the center of the cable to the goal will be 75 ft. Cable height will be from 10 to 12 feet above the street, with a 16-gallon aluminum beer keg attached by an eye to the cable.
17. Engine will maintain 120-PSI pressure.

18. Trophies will be awarded for 1st, 2nd, & 3rd places. A maximum of one trophy per company is permitted.
19. Decision of the judges will be final.
20. The Jack Fry Roving Trophy will be awarded to the First Place team, to be kept until the next convention.
21. Double elimination will be used if there are only 8 or less teams participating.
22. Pairing will be done at the captains meeting. Each team will reveal their position at the time of their draw.

Fire Department & Fire Department Auxiliary Bowling Tournament

1. All team members must be current members of the fire department or fire department auxiliary which they are representing.
2. Any bowler may represent only one fire department or fire department auxiliary.
3. Team rosters can consist of five (5) or more members; however, only five will bowl per game. A team captain and telephone contact number will be provided with each roster submitted.
4. Substitution is permitted, however, the bowler leaving that particular game cannot return to bowl until the next game.
5. Tournament scoring will be the scratch total for three (3) games with the highest total being the winner. No handicap or dummy scores will be utilized. In the case of a tie, the highest game bowled by the involved teams will determine the higher placed team.
6. If a team has less than five (5) bowlers for their assigned starting time, a fifteen (15) minute grace period will be provided. Should the team still not have (5) bowlers at the end of the grace period, that team has the option to bowl with the team members present or withdraw from the tournament. **However, no entry fees will be returned.**
7. Trophies will be awarded for 1st, 2nd, & 3rd place for both fire departments and fire department auxiliaries.
8. **Individual trophies will be awarded for High Game and High Series for both the fire department and the fire department auxiliaries.**
9. **Contest will be held at the LOCATION and all teams will start at TIME. Please have your team roster ready by TIME for computer entry.**
10. This is not an ABC sanctioned tournament.
11. Bowling shoes must be worn.
12. Cost per team for 3 games is **PRICE**. **All teams must pay the host company before bowling.**

Golf Tournament

1. The Golf tournament will be **THREE** person team event held at the **LOCATION, DATE, AND TIME**.
2. The format shall be a Scramble tournament.
3. The tournament shall be an eighteen (18) hole event.
4. The low gross score will be declared the winner.
5. Winter rules shall be used in both the fairways and roughs.
6. First ball in the hole finishes the team on that hole. The ball closest to the hole shall be marked until all players have finished their previous shot.
7. In the event of a tie, a playoff shall be conducted based on the local golf course rules. The format shall be provided prior to the start of play.
8. No mulligans and a team ball must go into the cup.
9. U.S.G.A. rules apply unless otherwise noted.
10. In the event of a man-made obstruction - a free lift shall be given - NO CLOSER TO THE HOLE.
11. After selecting the best team shot, other team members may drop their ball within one club length - NO CLOSER TO THE HOLE.
12. Men will use the white tees, unless otherwise specified by the local golf course rules. Ladies may use the ladies tees, unless otherwise specified. Players 65 and older may use the senior tees if available.
13. Trophies will be awarded for 1st, 2nd, and 3rd places. **Also, longest drive, closest to the pin, and longest putt.** The long drive award must be played from the white tees.
14. Double boogie will be the maximum score on any hole.
15. The cost will be **PRICE** per player.

Hose Efficiency Contest

1. Contest shall consist of using three (3) 50 foot sections of 1-½” hose, a 1-½” shutoff nozzle, a 2-½” x 1-½” gated wye which is connected to a 2-½” charged hose line, and two (2) 1-½” blind caps.
2. Team will consist of four (4) members.
3. Teams must wear a firefighter’s helmet and footwear.
4. Engine pump pressure will be set at 120 PSI.
5. The 1-½” nozzle, hose, and appliances will be placed in a 5’ X 5’ square drawn on the ground. All hose, couplings, and appliances shall be placed in the square by the contestants.
6. The contest shall consist of laying 150 feet of 1-½” hose, connecting it to a nozzle and water supply, then discharge water to knock a bowling pin off of a beer keg.
7. Two (2) team members must be in nozzle zone before discharging water. Penalty is elimination.
8. Time stops when pin is knocked off the keg (onto the ground) via the stream of water.
9. The hose coupling must pass the start line before it can be connected. A ten (10) second penalty will be assessed for each coupling which touches prior to passing the start line.
10. A two (2) second penalty will be assessed for each half turn of the hose couplings.
11. A ten (10) second penalty will be assessed for knocking the beer keg out of the circle. The keg circle shall be the same diameter as the keg.
12. If any member loses their helmet, it must be put back on prior to the whistle. A (10) second penalty will be assessed for any member without a helmet on their head when the whistle blows.
13. Any team, accidentally or intentionally losing control of hose line or nozzle, at any time, is eliminated.
14. Any team, accidentally or intentionally discharging water from anywhere other than the nozzle, at any time, is eliminated.
15. Contest shall consist of two (2) runs, one from each square, with the lowest **total** time of both runs determining the winner.
16. All hose shall be wet before the contest starts.
17. All hose, appliances, and engine will be provided by **HOST FIRE COMPANY**.
18. The team members may watch the judges check the fittings.
19. Decision of the judges will be final.

20. Captains meeting will be held 30 minutes prior to the start of the contest.

21. Trophies will be awarded for 1st, 2nd, and 3rd places.

Revised 01/18

Sink the Bucket Contest

1. Contest shall consist of using three (3) 50 foot sections of 1-½” hose, a 1-½” solid straight bore nozzle with shut-off, a 2-½” x 1-½” gated wye which is connected to a 2-½” charged hose line, two (2) 1-½” blind caps, a steel dish pan (12 quart minimum), and a 275 Gallon tank open on top with sharp edges removed / protected.
2. Team will consist of four (4) members. All members shall start from the start line.
3. Teams must wear a firefighter’s helmet and footwear. Full Turn Out Gear is allowable and encouraged, but not required.
4. Engine pump pressure will be set at 120 PSI.
5. The 1-½” nozzle and 1-½” hose will be placed in a 5’ X 5’ square drawn on the ground, 40 feet from the start line, opposite side from the water supply (gated wye). The contestants shall place all hose, couplings, and nozzle in the square. The couplings and nozzle shall not touch.
6. The contest shall consist of laying 150 feet of 1-½” hose, connecting it together to the nozzle and water supply, then discharge water to submerge the pan in the tank.
7. Two (2) team members must be in nozzle zone before discharging water. Penalty is elimination. The nozzle zone shall be 5 feet deep.
8. No member of the team is permitted beyond the nozzle line during the competition. The nozzle line shall be 120 feet from the start line and 25 feet from the edge of the water tank. Penalty is elimination.
9. Time stops and whistle blows when the pan is fully submersed under water.
10. If the pan is knocked out of the water, the team will be disqualified from the entire event.
11. A two (2) second penalty will be assessed for each half turn of the hose couplings.
12. If any member loses their helmet, it must be put back on prior to the whistle. A (10) second penalty will be assessed for any member without a helmet on their head when the whistle blows.
13. Any team, accidentally or intentionally losing control of hose line or nozzle, at any time, is eliminated.
14. Any team, accidentally or intentionally discharging water from anywhere other than the nozzle, at any time, is eliminated.
15. Contest shall consist of two (2) runs, one from each square, with the lowest total time of both runs determining the winner.
16. All hose shall be wet before the contest starts.
17. **HOST FIRE COMPANY** will provide all hose, nozzle, appliances, and engine. No additional equipment is allowed.

18. The team members may watch the judges check the fittings.
19. Decision of the Judges will be final.
20. Captains meeting will be held 30 minutes prior to the start of the contest.
21. Trophies will be awarded for 1st, 2nd, and 3rd places.

Revised 08/15

Pumping Contest

1. Apparatus used in the contest shall be a piece of standard firefighting apparatus that can respond and operate at fires with generally recognized standard equipment. All pumps are classified in one category.
2. At least 500 feet of 2-½" hose or larger shall be on the truck, tested for 250 PSI and certified by the fire chief, with no less than 250 feet of 2-½" hose or larger to be used during the contest.
3. The break coupling must be situated between the beaver tails on the rear of the engine, it can be on top of the hose bed or it can hang down, but it cannot touch the tailboard or be secured by any means. The host company shall verify the break coupling is compliant prior to the start of the event.
4. One ten (10) foot long section (or longer) of standard hard suction hose (tube), Ø4" Minimum, is to be used for drafting.
5. Hard suction hose must be in hose tray or the designated hose box. Clamps or hose straps may be unlatched for this contest and are optional. If the apparatus is not equipped with hard suction hose as standard equipment, or if the apparatus has power down racks, then an option for the placement of the hard-suction hose will be to have the hard-suction hose lying on the ground behind the drafting tank in a designated hose box parallel to the truck. Any team may opt to lay their hard-suction tube in the hose box if they choose to.
6. Truck must be started in cab. Master switch may be left on. The driver's door may be left open. Two rear wheels must be chocked for forward motion. The host company is to verify that the wheels are chocked before starting the contest and shall provide the wheel chocks if needed.
7. Driver must operate and pump the truck. Any team member may pull discharge.
8. Side hook-up and side discharge only (either side). Discharge shall have a hand tight blind cap. Non-OEM equipped auxiliary external valves are not permitted.
9. Speed couplings, quarter-turn, modified couplings, non-standard (too-thick) or double gaskets on the break connection (hose or blind cap) are not permitted. Penalty is disqualification.
10. Water Tank and pump must be drained prior to start of their participation, and checked in the presence of a judge. Operator will open and close all controls at the request of the judge. Operator is responsible for all controls in the proper position prior to the start of the contest. The operator will hand tighten the steamer cap which is required to be on for the start of this contest.
11. Teams shall consist of six (6) to eight (8) members (including driver).
12. All team members including the break-person, except driver, shall be facing away from the truck on the starting line when truck is being positioned. No one will help driver position the truck. Driver will bring truck up to the tank and stop; only one stop. Penalty will be 10 seconds. Driver will place transmission in neutral and apply the brakes. Pump transmission will be in road or drive position, not neutral or pump position. Penalty for releasing the parking brake and repositioning the truck at the tank will be disqualification.

13. Contest will be a hand lay of 150 feet of 2-½" hose or larger with a nozzle already connected and nozzle laid in the center of the tailboard. No excess hose will be aloud on the tailboard. All hose will be placed inside the beavertails. No hose can touch the tailboard.
14. The break-man will be held in the nozzle zone until at least one (1) nozzle man is down in the nozzle zone on top of the hose. A ten second penalty will be assessed if the break-man leaves the box too early. A flagrant penalty will be elimination.
15. The nozzle man may reposition once within the nozzle zone, but shall not leave the nozzle zone. Penalty will be elimination.
16. Only the break-man (break-person) is permitted to break the break coupling and connect to the discharge. No team member may assist in making the break. Penalty will be elimination.
17. Full turnout gear including **Structural Firefighting NFPA Approved** gloves is mandatory for all members except the driver, **must be NFPA compliant**. Only the driver is permitted to use Rescue or mechanic's gloves.
18. The **HOST FIRE COMPANY** shall have a minimum of two (2) back-up members on hose behind the nozzle man (out of nozzle zone) before discharging water for safety purposes only. The safety members will get on the hose as soon as the second person is down on the hose.
19. Target will be a bowling pin placed on top of a 16-gallon beer keg. Time will stop when pin is knocked off the keg (onto the ground) via the stream of water. A ten (10) second penalty will be assessed for knocking keg out of circle. The keg circle shall be the same diameter as keg.
20. A two (2) second penalty shall be assessed for every half turn on any hose coupling.
21. A two (2) second penalty will be assessed for any item dropped and not picked up by a member of the team before time is called. The disconnected hose break connection is exempt because it is not secure.
22. Any team, accidentally or intentionally losing control of hose line or nozzle, at any time, is eliminated.
22. Any team, accidentally or intentionally discharging water from anywhere other than the nozzle, including the side discharge, at any time, is eliminated.
23. Equipment failure is elimination. (Broken hose, nozzle, etc.)
24. No personnel or equipment or nozzle shall extend past the front nozzle line when water is discharged. Penalty is 10 seconds.
25. Starting line will be in front of the apparatus, and all contestants will start at the whistle, except the brakeman.
26. Contest ends after judges check equipment (ie. Couplings, dropped equipment, etc.)
27. Apparatus equipment shall not be modified or removed for this contest and must be in place, such as ladders, pike poles, fire extinguishers, suction hard tube trays, etc. All equipment (mallets, wrenches, etc.) must be stowed and all compartment doors must be closed at the start of the contest.

28. The team members shall watch the judges check the fittings and equipment.
29. Decision of judges is final.
30. Trophies will be awarded for 1st, 2nd, & 3rd places.
31. The Robert F. McCaa Roving Trophy will be awarded to the First Place team, to be kept until the next convention.
32. Captains meeting will be held 30 minutes prior to the start of the contest.

Revised 1/18

Robert F. McCaa Memorial Trophy Guidelines

1. The trophy will be a revolving trophy that will be awarded to the winner of the Pumping Contest (single line) at the Annual Convention of the Volunteer Firemen's Association of Cambria County and Vicinity.
2. The winning team must be a member of the Association at the time of the convention.
3. The trophy must be returned to the Host Company of the convention at the start of next year's convention.
4. The winning team will have the year in which the trophy was won to have their Fire Company name engraved on the next blank in sequence. Engraving charges will be the responsibility of the winning team's Fire Company.
5. The Fire Company of the winning team will be responsible for repairing any damage to the trophy while in their possession. The trophy should be taken to Servinsky Jewelers in Cresson, PA for any repairs.
6. If the Host Company, under the approval of the Rules Committee, elects to cancel the contest, for example, during drought conditions, the trophy will be returned to the Gallitzen Fire Company, No.1 (GFC) for that given year. The GFC will be responsible for returning the trophy to the Host Company of the Convention at the start of next year's Convention.
7. Should the Pumping Contest be abolished the trophy will be returned to the GFC. The GFC will be responsible for returning the trophy to the Host Company of the next Convention if the Pumping Contest (single line) is reinstated.
8. If there is no Host Company for the Convention for the given Year or if the Convention is canceled for the given year the trophy will be returned to the GFC. The GFC will be responsible for returning the trophy to the Host Company of the Convention at the start of next Convention.
9. In the event that the Association Conventions are abolished the trophy will be returned to the GFC and become the property of the GFC.

Added 05/13

Firefighter's Challenge

1. Team will consist of four (4) members.
2. Full T.O.G. is required (including SCBA) and must be NFPA compliant. All outside snaps and Velcro on coat must be fastened. Gloves, helmet, and all gear must be on before leaving the box. Gloves are to be firefighter style. Collars on the coats must be up and (Velcro) fastened. Helmet strap must be fastened. All SCBA straps must be fully extended. No face piece will be worn. Second stage regulator and buddy breather can be removed (if equipped). Chest straps on the SCBA do not have to be fastened. Penalty is 10 seconds for **each** infraction.
3. When the whistle blows, the first team member will don their SCBA. After the SCBA is donned, member will proceed to the scaffolding, climb a roof ladder until both feet reach the designated rung then proceed down the ladder touching each rung, then proceed and tag the next member. No sliding down the rails.
4. The next member will don SCBA, pick up a 100 feet section of 1 ½" hose (High Rise Pack) and serpentine through 4 obstacles (traffic cones), then proceed and tag the next member before dropping the hose load.
5. The next member will don SCBA and pull a fully charged 1 ½" hose line 50 feet, stop in the nozzle zone and discharge water at a bowling pin on top of a beer keg. When pin is knocked off the beer keg onto the ground, the hose is to be shut off and **gently** lowered, then proceed and tag the next member. Engine Pressure is 120 psi. The **host fire company** will have a person man the shut off at all times.
6. The final member will don SCBA and drag or carry a dummy 50 feet across the finish line. Dummy must be completely over the line. Whistle signals the end of contest. The **host fire company** will provide a mat at the end for safety. Assist ropes of any kind are not permitted.
7. The dummy shall lie flat when positioned. The dummy shall weigh no less than 150 lbs and no more 185 lbs.
8. Once the whistle blows, equipment shall not be repositioned - 20 second penalty.
9. For each missed rung on the ladder – 5 second penalty.
10. If a member leaves a station before being tagged – 10 second penalty.
11. Knocking over an obstacle cone – 5 second penalty.
12. Dropping hose load prior to tagging next member – 10 second penalty.
13. Any gear lost by a member during the obstacle course run must be put back on before the station is finished and the next member is tagged – 20 second penalty.
14. If the dummy is not completely over the line – 10 second penalty.
15. Failure to get the dummy to the line – 120 second penalty.

16. Discharge of water out of the nozzle zone or failure to completely shut off nozzle – 10 second penalty.
17. Loss of control of nozzle – eliminates team from contest.
18. Knocking the keg over or out of the circle – 10 second penalty.
19. Any snap not closed, fastened, or loose SCBA strap – 5 second penalty.
20. The **Host Fire Company** has the right to stop any contest or event if they have reason to believe a participant may be impaired or overexerting themselves.
21. Trophies shall be awarded for 1st, 2nd, & 3rd places.
22. Captain's meeting will be held 30 minutes prior to the event.
23. Individual Competitions shall be held after the Team event. Individual will not count for points.

Revised 4/09

Horseshoe Tournament

1. Captain's meeting will be held 30 minutes prior to the event.
2. Each team shall consist of two (2) members. Limit 4 teams per company.
3. Each player will throw 10 pairs of shoes. (20 shoes each)
4. An official scorer shall be used and all contestants will remain out of the pit until after the scoring is done.
5. Each ringer thrown will count for 3 points and any shoe within inches of the peg counts for 1 point.
6. Contest will be strictly scratch total of thrown shoes. The winner will be the team with the highest scratch score.
7. Players may use their own shoes.
8. Women may throw from 30'.
9. Trophies will be awarded for 1st, 2nd, and 3rd places.
10. Decision of the judges is final.

Three Point Shootout

1. The Captains meeting will be held 30 minutes prior to the start of the contest.
2. Each team shall consist of a three (3) members.
3. All participants are to wear full turn out gear and helmet. Rescue gloves will be permitted.
4. The contest will use a standard high school three point shooting line.
5. Each team member shall have thirty (30) seconds to shoot five basketballs. Each made basket will count for three (3) points. The total for all three members will be added together.
6. The top four (4) teams will advance to the final round.
7. Standard basketball referees format shall be used.
8. In the event of a tie in the final round, the tied teams will re-shoot.
9. Decision of the judges will be final.
10. Trophies shall be awarded for 1st, 2nd, & 3rd places.

Dart Contest

1. Teams will consist of 4 players and the entry fee is **PRICE** per team.
2. The match will consist of 1 game.
3. Each player will throw 24 darts per game. If a thrown dart sticks to the board, but the score does not register, then that dart can be pushed in by an opposite team member. A dart that bounces out **cannot** be re-thrown.
4. If the machine malfunctions, the game will be scored manually.
5. The dart machine is always right.
6. The throw line shall be set at 8 feet behind the machine.
7. Player may use their own darts.
8. The Darter throws three (3) darts then pushes “player change” button, then removes darts.
9. Darts must not be thrown until the machine reads “throw darts”. If the darts are thrown before the machine is ready, the points that were just thrown will not count.
10. If a player shoots out of turn:
 - a. The player shooting out of turn loses his turn.
 - b. The point value of that dart will be subtracted from that score at the end of the games.
 - c. The effected player will then be permitted to throw one round of darts at the games completion. The score will be added to their total.
11. Contest will be strictly scratch total of thrown darts. The winner will be the team with the highest scratch score.
12. Trophies shall be awarded for 1st, 2nd, and 3rd places.
13. Decision of the judges is final.

Fire Department & Fire Department Auxiliary Bucket Brigade

1. Captains meeting will be held 30 minutes prior to the start of the contest.
2. Fire department auxiliary competition will be held immediately after the first round of the fire department competition.
3. The platform will be two sections of standard scaffolding, with the third section used for a railing for safety, with a ladder tied to the left side of it. Barrels may be moved to suit individual on the top of the ladder prior to the start of their run.
4. Teams shall consist of five (5) members.
5. Distance from the water tank to the base of the ladder will be 25 feet. The starting line is the front of the tank.
6. All members must wear (enclosed toe) footwear and a firefighters helmet. The firefighter's helmet must be worn at all times. If the helmet falls off, it must immediately be put back on, or the whistle shall blow.
7. Two 55 gallon plastic or metal drums shall be filled using five 10 quart metal buckets. Either or both drums may be filled at the same time. The total inches of water from both drums will be added together for the team score. Measurement will be to the closest 1/4 inch from the center of the barrel.
8. Any bucket dropped (**TOUCHING THE GROUND**) will be eliminated. Buckets placed on the scaffolding or barrel will be considered part of the ground.
9. Any bucket left in the tank is out. Tank bottom is considered part of the ground.
10. If team member falls, and the bucket does not touch the ground, then the bucket is still in play.
11. Each team will have two runs, and the score from both runs will be added together.
12. The buckets will be placed on the ground beside the tank for the start of the contest. Any bucket not used after all members cross the starting line shall be removed.
13. Team with the highest score will be declared the winner.
14. The time will be one (1) minute for each run.
15. Decision of the judges will be final.
16. Trophies for 1st, 2nd, & 3rd places will be awarded.
17. Trophies for 1st and 2nd place shall be awarded for fire department auxiliaries.

Grand Firemen's Parade

*Line up will start at **TIME**.*

1. The parade will be held in **HOST TOWN, on DATE**
2. Apparatus judging will be held at **PLACE and TIME**.
3. Apparatus judging will end at **TIME**.
4. Parade will move out promptly at **TIME**. The parade will be held rain or shine.
5. Each apparatus wishing to be judged must register and indicate which category they are entering. The department (or apparatus) must designate an individual to act as leader. He/she shall be advised of the rules. The conduct of the other members on the apparatus will be the responsibility of that designated leader.
6. If the fire apparatus is to be judged during the parade, this area will be marked. As a result all apparatus are to move slowly and continuously through the Main reviewing area and maintain their spacing.
7. Units arriving late will be placed at the end of the lineup.
8. The Parade Lineup and Order of March shall be at the discretion of the Host Fire Company unless specified by a County or Regional Fire Organization rules.
9. The Host Company will not compete for any prizes.
10. At the discretion of the Host, horses and animals may be part of the parade provided safety and health factors for both animals and spectators are taken into consideration. Dalmatian Dogs may ride the apparatus.
11. Drilling for all marching units in forward motion only. A two (2) minute drill time is suggested.
12. **No gum, candy, or any other items are permitted to be thrown from any motorized unit in the parade. This is for the safety of the children watching the parade.** If you wish to pass out candy, gum, etc., please have the members of your organization walk the parade route near the curb and pass it out. Violation will result in disqualification.
13. Blowing of sirens, air horns, and the unnecessary use of the fire radios are prohibited. Violations will result in disqualification.
14. Alcoholic beverages are not permitted on any unit or person in the parade or judging area. Failure to comply will result in immediate disqualification and subsequent removal from the parade lineup.
15. Personnel in the line of march and on the apparatus must conduct themselves in a safe and orderly manner. Intoxicated personnel are not permitted in the line of march or on the apparatus. Violation will result in disqualification.

16. Personnel may not ride on the apparatus tailboard (even if equipped with harnesses), sideboard, extended front bumper or hose bed. Violation will result in disqualification.
17. The number of personnel on the apparatus shall be limited to the seating capacity of said apparatus as determined when apparatus was manufactured. Seat belts must be worn .
18. Any emergency occurring in the Fire Company's municipality or its coverage are will be handled by the Host company or it's designate. If an emergency call occurs during the parade, the parade will immediately be suspended, all units will moved as far to the right of the street as possible and come to a stop. A Parade Marshall will notify them to continue when the situation is under control.
19. The CAM/CEN/WEST Judges Association will be judging. Decisions of the parade judges will be final.

Revised 04/13

Parade Judging Guidelines

1. Total Score is the best out of possible 40 points distributed in the following categories:
 - A. Overall Appearance (Cleanliness; External Mount of Equipment; Undercarriage and Wheel Well).....10 points
 - B. Compartments: (Portable Equipment).....10 points
 - C. Hose Bed: (Hose and pre-connects).....10 points
 - D. Cab and Seating Area.....10 points

Total Points may vary based upon type of apparatus.

2. Bonus Points:

Dress of Personnel:	Logo Shirts.....+1 points
	Uniform.....+2 points
	Class A Uniform.....+5 points
	Full Turnout Gear...+5 points
Apparatus Certification:	Pa State Firefighter Certification Decal.....+2.5 points
	Pa. Dept. of Health Certified Rescue Decal.....+2.5 points

3. Penalty Points:

Parked Apparatus Wheels not choked.....-1 points
Apparatus Moving: Occupant not wearing seat belts...-1 points per person
Any Obvious Safety Violation.....-1 points

4. Disqualification: Alcohol on Apparatus; Intoxicated Personnel on Apparatus
Use of Siren: Air Horns; Throwing Items from Apparatus. Personnel riding on Tailboard, sideboard, extended front bumper or hose bed.

5. Scores are carried out to a 0.5 point in each category.

6. Host Company or Organization Parade Committee to help enforce disqualification outside apparatus judging or reviewing area.

Note:

1. All Engines must have a minimum 750 GPM Pump; 500 Gallon Tank; and be carrying at least 500 ft of 2 ½ " or larger hose.

2. Heavy Rescue 15,001 rated GVW or above.

3. Light Rescue 15,000 GVW or below.

4. Engine Rescue must meet both Engine and Heavy Rescue Requirements.

5. Tanker must have a minimum 1500 gallon tank capacity with minimum 6 inch Dump Valve. Intakes not permissible.

6. Engine Tanker must meet both tanker and engine requirements.

The **Grand Champion Bonus Points** were proposed at the Convention meeting in Portage, 2017, the Rules Committee was asked to review. The Rules Committee reviewed and presented the following to the Association at the January 25, 2018 Regular Meeting of the Association held in Richland Township:

1. **The Annual Chernisky Classic 5k Run/Walk:**
 - a. Any member department that has at least three (3) members Register, Participate, and Complete the Chernisky Classic 5K (*or other so named race that benefits the Cambria County Fire School*) will receive Ten (10) bonus points toward overall Grand Champion at the present year's convention.
 - b. The participants must don a set of turnout gear to include: structural firefighting boots, bunker pants (with liner), bunker coat (with liner), and a structural firefighting helmet. Any other gear (such as gloves, hood, and / or SCBA) will be worn at the discretion of the participant.
 - c. The participant may run or walk at his or her own pace during the event.

2. **Meetings:** In an effort to gain more attendance at meetings held by the association, member companies will be eligible to receive One (1) additional bonus point toward Grand Champion for each meeting that is attended.
 - a. Points can be accumulated from the convention meeting until the month prior to the next convention meeting.
 - b. The Convention meeting does not count

3. **Training:** Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for participation at the Annual Cambria County Fire School Training Classes held three weekends in the Spring of each year.
 - a. One (1) point will be awarded for each member of the respective fire company whom registers, participates, and completes a class at the Cambria County Fire School Training.
 - b. A maximum of five (5) points will be awarded to the member fire company.
 - c. Classes must be paid for and certificate must be issued.

4. **Fire Prevention:** Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for promotion and participation in local Fire Prevention activities. Member companies who present photos, newspaper articles, or other published evidence that they have conducted Fire Prevention programs or presentations to schools, community groups, or fire station open house promotion of fire prevention activities to the Association Secretary prior to July 1st, will be eligible to receive these bonus points.

5. **Parade:** Member companies will also be eligible to receive a maximum of Five (5) additional bonus points toward Grand Champion for Marching in the Convention Parade.
 - a. Must have a minimum of (5) Members in line of March or Firefighter Colour Guard
 - b. Members must be wearing their Fire Department Uniform

The total value of bonus points shall not exceed to the total value of the Convention Grand Champion Points.

The Association Approved these Grand Champion Bonus Points at the January 25, 2018 Regular Association meeting, to be effective for the 2018 Convention held in Gallitzin.